Title: PROGRESSIVE SERVICE IN A SERVICE-ORIENTED GAMING NETWORK ENVIRONMENT

## IN THE SPECIFICATION

Please amend the specification as follows:

## The paragraph beginning at page 6, line 25 is amended as follows:

In some embodiments, the Customer Corporate Data Center 218 contains the bulk of the network servers supporting gaming properties owned by the corporation. Major elements of the gaming service network include Auth server 232, Gaming Management Server 236, and Progressive Server 238. In some embodiments, Auth Server [[32]] 232 provides authentication, authorization and content integrity for client devices attempting to interact with other servers and services in the architecture.

## The paragraph beginning at page 7, line 11 is amended as follows:

The Customer Property [[16]] 216 contains gaming machines 10, which in some embodiments allow remote updates and configuration through a network interface on the gaming machine. In some embodiments, a Boot Server 234 contains a DHCP service that facilitates the distribution of IP addressing to the gaming machines 10. It should be noted that any device capable of supporting a wagering game could be substituted for gaming machine 10. For example, a personal or laptop computer executing a wagering game may participate in the gaming network using the services described below.